

A user's testimonial

Vincent Bansard - Linéis

ARTLANTIS 
STUDIO



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Revit & Artlantis' duet rocks

For the remodeling of a pool hall in Fontainebleau, French user Vincent Bansard chose to work on both Revit and Artlantis. For his own good !

" I created the 3D base model in Revit, from the existing blueprints. Then I modeled the furniture using the builder's files in Rhinoceros. Finally I transferred everything into Artlantis to render my images.

Highly intuitive, adaptable, fast and efficient, Artlantis is excellent software that I recommend ! The file transfer from DWF to 3D is very fluid, and all my models moved seamlessly into Artlantis. This 3D workflow is perfect for me.

With Artlantis, I produce four-star renderings.



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For the rearranged floors, billiard tables and chairs, the Artlantis shaders I used looked great on these 3D entities. I added some additional interior lights, neons and spots, as well as daylighting using the Artlantis Heliodon, all rendered with radiosity. This requires a fast computer. I worked on a dual-core Intel with an Open GL card, and 2 GB of RAM. It's not the fastest setup, but it allows to render uninterrupted. Some images were rendered for an A4 paper format and had 3 million polygons. They took from 4 to 15 hours to render, notably the image of a bar with bottles and glasses, illuminated using radiosity".

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